

Black and white

Anne and Mick have counters. Anne has black counters and Mick has white counters. Anne places her white counters on the grid of 30 squares. Mick takes them all off. Anne puts a white counter on her number 1 square and every other one after that. Mick comes along and goes to the second square. He locks it and goes to every third door and if it is locked he unlocks it and if it is unlocked he locks it. Anne goes to the third square